Shapeoko Quickstart Guide

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Assemble Machine

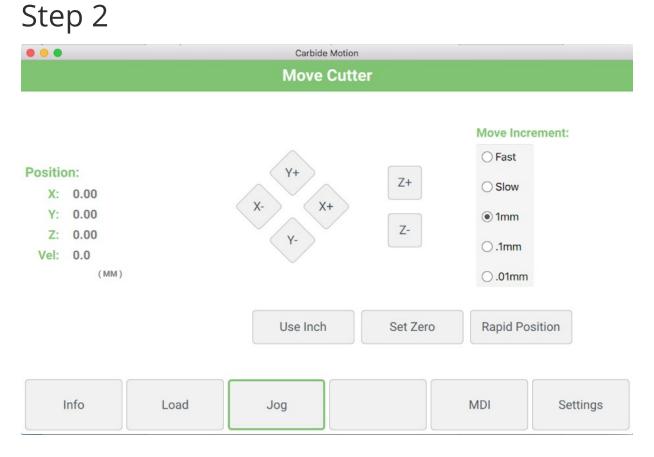
Step 1



- <u>Shapeoko 3</u>
- <u>Shapeoko XL</u>

• Shapeoko XXL

Install Carbide Motion



Run Hello World Step 3



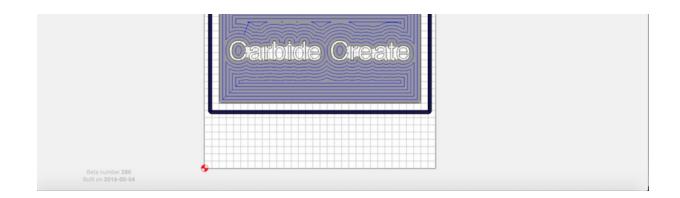
It has been a time-honored tradtion in the Shapeoko community to christen your machine by running the Hello World file.

Read the Tutorial

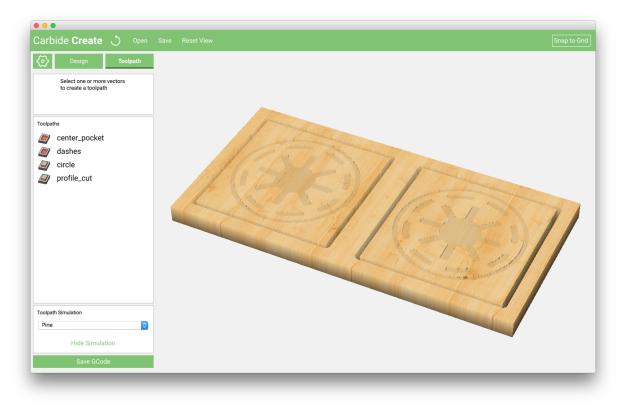
Install Carbide Create

Step 4

Carbide Create Open Save	Reset View Snap to Gri
Design Toolpath	
Create Vector	
ODNAOT	
	free all



Your First Project Step 5



The 1-Project Crash Course to Using your Shapeoko

In this tutorial we will walk you through making your first project — a simple set of coasters.

We will go over many of the fundamentals of using your Shapeoko to create your own projects.

Read the Tutorial

What's Next

Step 6

Here are a few projects to get you started.

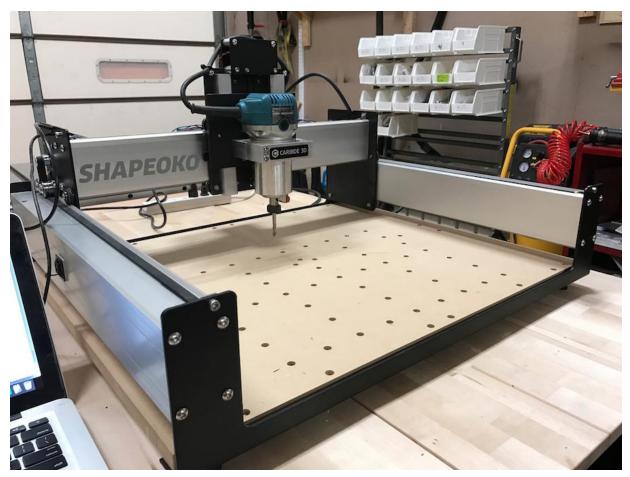
Relief Sign





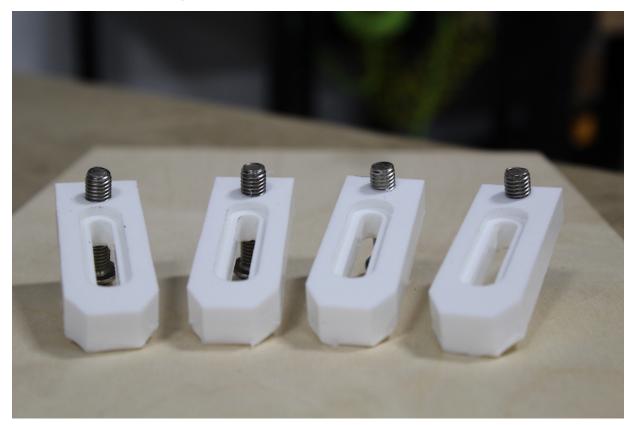
Make this relief sign of the MAKE magazine mascot, Makey! <u>Full</u> <u>Instructions</u>

Wasteboard



If you are interested in making a hold down pattern on your baseboard with threaded inserts, <u>follow this tutorial.</u>

Workholding



Make your own set of clamps by following this tutorial.

More Information

- <u>Projects Section for Inspiration</u>
- <u>Read about Tool Changes</u>
- <u>Read the Tooling Guide</u>
- Read the Carbide Create User Guide
- Read the Carbide Motion User Guide

Need Help?

NOTE: We have a fully staffed support department that is waiting to help you out. If you get stuck, or just have a question, shoot us an email! support@carbide3d.com