VSA 5.0 Product Comparison	Hobbyist	Professional	Ultimate
Visual Display			
Display events are on a graphical time-line.	<b>√</b>	✓	<b>√</b>
View and edit motion amplitude versus time.	<b>√</b>	<b>√</b>	<b>✓</b>
Display tracks in multiple colors.	<b>√</b>	<b>√</b>	<b>✓</b>
Track playback with real time cursors.	<b>√</b>	<b>√</b>	<b>✓</b>
Fix problem errors with on screen error highlighting.	<b>✓</b>	<b>√</b>	<b>/</b>
Fine tune events with zoom control.	<b>✓</b>	<b>/</b>	/
Synchronize with graphical audio files.	2 files	4 files	8 files
Synchronize with graphical video files.		1 file	4 files
Editing Capabilities			
Change event magnitude by dragging in Plot View.	<b>✓</b>	<b>√</b>	<b>√</b>
Capture events during playback with joystick or mouse.	1 track	4 tracks	16 tracks
Automatically generate events based on the amplitude of the audio.	<b>✓</b>	1	1
TrackAdjust allows events to be shifted and scaled as a group.	7	1	<i>'</i>
Configure devices without any programming using real time controls.	7	1	<i>'</i>
Enter reminders that pop-up when events are highlighted.	7	1	· ·
Drag/drop and cut/paste for quick editing.	7	1	· ·
Use a joystick for single axis control.	<u>,                                    </u>	1	· ·
Assign unique names to each track.	./	1	· ·
Mirror & repeat commands make repetitive actions easy to define.	<u>,                                    </u>	<i>'</i>	· ·
PC-based Playback	· ·	· ·	•
Play multiple audio files simultaneously.	2 files	4 files	8 files
Render to multiple audio cards simultaneously.	2 11100	-/	0 11100
Support for multi-channel audio files (mono, stereo, 5.1, 7.1, etc.)	<u>,                                    </u>	./	· /
Support both USB/external and integrated/internal sound cards.	<u>,                                    </u>	./	· /
Play video files simultaneously.	•	1 file	4 files
Play videos in full screen and/or specify screen coordinates.		11110	4 IIICS
Play is the same on every PC.	./	./	· /
Control playback with standard play/pause/stop/loop commands.	<u>,                                    </u>	./	· · ·
Play portions of a routine.	<u>,                                    </u>	./	· · ·
Enable and disable tracks.	<b>y</b> /	<b>y</b>	<i>y</i>
Prevent hardware damage with limits and default positions.	<u> </u>	<i>'</i>	<i>'</i>
Hardware Support	·	·	·
Send commands at up to 30FPS.	<b>√</b>	<b>√</b>	<b>√</b>
Supports multiple servos, motors, relays, and dimmers.	128 tracks	128 tracks	256 tracks
Use Mini-SSC compatible servos, relays, and dimmers.	✓,	√,	✓,
Use SV203 compatible servos and relays. Use Parallax/Propeller compatible servos.	<b>Y</b>	<b>Y</b> /	<b>Y</b>
Use Pololu/Maestro compatible servos.	y	<i>y</i>	<i>y</i>
Use Jrk motors.	<b>7</b>	<b>✓</b>	<b>✓</b>
Use PicoPic compatible servos and relays.	✓	✓	✓
Use LynxMotion SSC32 compatible servos and relays.	✓,	√,	✓,
Use K108A Serial Relay Controller.	✓,	<b>√</b> /	✓,
Use parallel port 8-bit and relay output (e.g., K74 LPT Relay). Use DMX devices (requires <u>RAPU v5.0</u> , Velleman, or ENTTEC).	<b>y</b>	<b>*</b> /	<b>*</b> /
Use Board of Chuckie (BoC) DMX servos.	<b>y</b>	<i>y</i>	<i>y</i>
Use EnduranceRC 25 Servo Controller servos.	<b>V</b>	V.	<b>V</b>
Configure custom baud rates for serial ports.	<b>√</b>	✓	<b>√</b>
Integration			
Export to RAPU v2.0	<b>V</b>	<b>V</b> ,	<b>V</b> /
Export to the new <u>RAPU v5.0</u> Import data from text files.	<b>y</b>	<b>y</b>	<b>*</b> /
	·/	<i>'</i>	<i>y</i>
Generate customizable binary and text file output of event data.	V	•	